## IN THE SPECIFICATION

Please amend the paragraph at page 8, lines 4-11, as follows:

A consumer can input a search request in UI 400 defining search parameters that may define music attributes. An example of one such search request may be "Search for Music, that is "Sad", is a crossover between "Blues and [[Rock]] <u>Jazz</u>", "with a lead male vocalist, with the saxophone being the most prominent instrument and released in the last ten years". Based upon the above request "Sad, Blues/Jazz, male vocalist, saxophone and last ten years" become search parameters. As can be seen from the search parameters, "Sad", crossover between Blues/Jazz, male vocalist and saxophone describe music content. The search parameters define certain feature vectors that are used for searching music.

Please insert the following paragraphs on page 8, after line 16:

Examples of certain vectors to define music attributes are provided below:

- (a) Emotional quality vector: This vector is based upon the emotional response derived from a listener by a particular piece of music, for example, whether music samples are:

  Intense, Happy, Sad, Mellow, Romantic, Broken-hearted, Aggressive, Upbeat, and the like.
- (b) Vocal quality vector: A vocal quality vector is based on the vocal qualities of a particular piece of music, for example, whether a music sample has a: Sexy voice, Smooth voice, Powerful voice, Great voice, Soulful voice, and the like.

- (c) Sound quality vector: A vector based on the vocal quality of a particular music sample, for example, whether a music sample has a: Strong beat, Is Simple, Has a good Groove, Is Fast, Is speech like, Emphasizes a melody, and the like.
- (d) Situational vector: A vector that establishes the optimum situation in which a particular piece of music may be used, for example, whether a music sample is: Good for a workout, Good for a shopping mall, Good for a dinner party, Good for a dance party, Good for slow dancing, Good for studying, Good for driving, Good for relaxing, and the like.
- (e) Genre vector: A vector that determines the genre or a genre combination of a particular piece of music, for example, whether a music sample belongs to the following genres or a combination of the following genres: Alternative, Blues, Country, Electronic/Dance, Folk, Gospel, Jazz, Latin, New Age, R&B/Soul, Rap/Hip-Hop, Reggae, Rock, and the like.
- (f) Ensemble Vector: A vector based upon music's ensemble, for example, if a music sample includes: Female solo, Male solo, Female duet, Male duet, Mixed duet, Female group, Male group, Instrumental, and the like.
- (g) Instrument vector: An instrument vector is based upon the level of importance of a particular instruments, for example, if a music sample includes an: Acoustic guitar, Electric guitar, Bass, Drums, Harmonica, Organ, Piano, Synthesizer, Horn, Saxophone, Strings and the like.